

March 11-13, 2026

Honolulu-Hawaii, USA

9th ICICT
2026

2026 The 9th International Conference on Information and Computer Technologies

ICICT is an annual conference hold each year in United States. It is an international forum for academia and industries to exchange visions and ideas in the state of the art and practice of information and computer technologies.

Conference History

ICICT 2025, IEEE ISBN: 979-8-3315-0518-9, Scopus & Ei index
ICICT 2024, IEEE ISBN: 979-8-3503-8562-5, Scopus & Ei index
ICICT 2023, IEEE ISBN: 979-8-3503-0095-6, Scopus & Ei index
ICICT 2022, IEEE ISBN: 978-1-6654-6960-9, Scopus & Ei index
ICICT 2021, IEEE ISBN: 978-1-6654-1399-2, Scopus & Ei index
ICICT 2020, IEEE ISBN: 978-1-7281-7283-5, Scopus & Ei index
ICICT 2019, IEEE ISBN: 978-1-7281-3322-5, Scopus & Ei index
ICICT 2018, IEEE ISBN: 978-1-5386-5382-1, Scopus & Ei index



Call for Workshops

Workshops may consist of any subset of invited talks, paper presentations, discussion panels, and other activities that the workshop organizers would like to propose. Papers submitted to the workshops for peer review should consist of new unpublished work and papers accepted to the workshops will be published in the workshops section of the ICICT proceedings.

For detailed information: <https://www.icict.org/workshop.html>

Conference Proceedings

Papers that are accepted and subsequently registered will be included in the ICICT 2026 Conference Proceedings.

Call for Papers

Artificial Intelligence & Machine Learning

- Artificial Intelligence
- Computational Intelligence
- Natural Language Processing
- Neural Networks
- Pattern Recognition
- Data Mining
- Computer Vision
- Robotics & Automation

Software Engineering & Development

- Automated Software Engineering
- Software Engineering & CASE
- Compilers & Interpreters
- Computer Modeling
- Computer Simulation
- Performance Evaluation
- Technology Management

Computer Systems & Networks

- Computer Architecture & VLSI
- Embedded Systems
- Computer Networks
- Data Communications
- Distributed & Parallel Processing
- High Performance Computing
- Wireless Communication & Mobile Computing
- Wireless Sensor Networks
- Computer Security

Computer Graphics & Multimedia

- Computer Animation
- Computer Graphics & Virtual Reality
- Computer Graphics & Multimedia
- Image Processing
- Digital Signal & Image Processing
- Multimedia Applications
- Human Computer Interaction
- Digital System & Logic Design

For more topics: <https://www.icict.org/cfp.html>

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Submission

Online Submission System:

<http://www.easychair.org/conferences/?conf=icict2026>

Submission Deadline: January 30th, 2026

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